

Rocky Mountain Dart Association



rmda.org

Policies & Procedures (for doubles league only)

1. Introduction

The following Rules are designed to assist the Members, and in particular, the Captains of RMDA Dart Teams. Masculine gender nouns or pronouns shall include female (i.e. 'He', 'His', and 'Him' shall be interpreted as 'He/She', 'His/Hers', and 'Him/Her'). Singular terms shall, where necessary include plural. Board interpretations and examples of complex Rules are included as illustrations and guidelines. A working knowledge of the RMDA Rules is essential to avoid unnecessary and/or erroneous protests, petty arguments, and the unwanted strain on sportsmanship. Your league Commissioners should always be consulted in regard to any questions of rule interpretation or to voice a protest. You will find match nights to be much more enjoyable when you utilize all the aids the RMDA has provided.

The RMDA board will revert to American Darts Organization (ADO) rules when a situation arises that is not addressed in these rules.

2. REVISIONS

08/23/2020

3. PREAMBLE

GOOD SPORTSMANSHIP SHALL BE THE PREVAILING ATTITUDE DURING ALL RMDA COMPETITION. COMMON SENSE WILL APPLY FIRST, LAST, AND ALWAYS!

4. RMDA BOARD

The Rocky Mountain Dart Association (RMDA) is governed by a volunteer board consisting of a President, Vice President, Treasurer, Secretary, Board Advisor, Sponsoring Establishment Representative, and League Commissioners. The RMDA Board operates as per the RMDA By-Laws. The RMDA exists to teach, serve and promote the game of steel-tip darts along the Front Range.

4.1. LEAGUE COMMISSIONERS

1. The entire league shall be provided Commissioners during a season's play. These Commissioners shall be Board Members.
2. If possible, Commissioners should not supervise the classification in which they play or a team from their home location.
3. If deemed necessary by the Board, qualified current Members of the RMDA may be appointed as Commissioners of the League.

5. MOVEMENT PROCEDURE

1. Statistician Responsibilities (if a player contacts them directly or through a commissioner)

1. The Statistician will check the most recent season that the player participated in the RMDA per Rule 4.8.1 – If the proper procedure has not been followed thus far, the Statistician will inform the player and/or Commissioner that this player’s movement is covered by this rule.
2. If the player falls within the sector for a board vote, the Statistician will prepare a stats review and forward the results to the Secretary.
3. A stats review will include the most recent seasons played which total at least 45 legs of singles and team play. The division of play will be noted, as well as the season. If no 45 legs played in the last season, add the most recent partial seasons to get the 45 days? Or use full seasons until at least 45 legs are chosen.

A. If the stats review shows that the player, over the most recent 45 singles legs, has a winning average under 20%, the statistician will inform the Secretary that their downward movement has been approved.

B. If the stats review shows that the player, over the most recent 45 singles legs, has a winning average of 33.3% or higher, the statistician will inform the Secretary that their downward movement has been denied.

C. If the stats review shows that the player’s winning percentage is between 20% and 33.3%, the Statistician will forward the stats review to the Secretary to call for a Board Vote.

2. Secretary’s Responsibilities

1. Notify the player if their request has been approved, denied, or will be reviewed by the board.
2. If a board vote is needed, forward the stats review and any other related information to the full board with clear instructions for the vote. Tally and document the results of the vote. The records should indicate the overall vote, and which board members participated in the vote, but not how each member voted.
3. Inform the Board, Statistician and player of the result of the vote.
4. If the player appeals the Board vote, add an appeal hearing to the next regularly scheduled RMDA Board meeting. Inform the player of the date and time of that meeting and let them know they can either attend the meeting in person to state their case, or provide written information that will be shared with the board members.

3. RMDA Board Responsibilities

1. Respond by email to the Secretary within 48 hours of the call for a vote.
2. Attend the RMDA Board meeting/appeal hearing as scheduled.
4. Dart players new to the RMDA who have played darts in other associations will generally not be allowed to play in B Division. The RMDA Board can use any information available to them to determine a new player’s eligibility to play in various divisions.
5. Players sitting out seasons will be considered to still be in the division in which they last played. If they wish to play in a lower division, Rule 4.8 will be used. The RMDA Board can use any information available to them to determine a returning player’s eligibility to play in various divisions.

6 SPONSORING ESTABLISHMENTS

6.1. DART AREA REQUIREMENTS

Each Sponsoring Establishment shall be inspected by the RMDA to ensure compliance with the RMDA rules. Upon inspection, any disapproved conditions are to be noted by the Inspection Committee, mandatory changes must be made within 7 days of receipt of the inspection report. League matches will not be played until an accepted report is issued by the Inspection Committee. If on reinspection the required changes have not been made, the RMDA will cease to sanction the Establishment and all involved teams will be moved, until such time as the report is acceptable.

1. If substandard equipment and/or layout of the playing area is encountered when arriving for a match. League Commissioners should be notified immediately, and all opportunity should be taken to correct the deficiency prior to the Match start time. If it cannot be corrected this will result in a change of venue.
2. An acceptable bristle board must be secured to the wall so that the distance from the center of the board to the floor measures 5'8" plus or minus ¼".
3. A minimum of two boards must be provided – one for play and one for practice.
4. Boards must be at least 6' apart from center of bull to center of bull.
5. The scoring wedge indicated by 20 shall be the darker of the two wedge colors and must be the top center wedge.
6. No markings, other than the manufacturer's advertising and such markings as are necessary to the play of the game, shall be permitted on the bristle/front surface of the board.
7. Lights must be affixed in such a way as to brightly illuminate the board, reduce to a minimum the shadows cast by the darts, not physically impede the flight of a dart, and covered in such a way that the bulb not be visible from the throwing area.
8. If no floor covering is used, the surface must be such as to allow a dart to land without damaging the point.
9. Raised toe lines are recommended for all classifications ("Masters", "AA", "A", and "B") and may be either permanent or temporary (removable). If a raised toe line is used it must be at least .75 inches in height and the edge must be 90 degrees from the floor. From the face of the board (scoring surface) to the back edge of the raised toe line, the horizontal distances shall be the minimum throwing distance of 7' 9.25".*
10. If the toe line is not raised and a tape is used, from the face of the board (scoring surface) to the front edge of the tape, the horizontal distances shall be the minimum throwing distance of 7' 9.25".*
11. A lateral distance of three feet (3) in each direction from the center of the toe line (7' 9.25" perpendicular from the face of the dart board) shall be free of encumbrances such as walls, shelves, tables, etc.
12. During league play a scoreboard of no less than 17" tall and 11" wide must be mounted within 4 feet laterally from the dart board and no more than a 45 degree angle from the dart board. If electronic scoring is used, the device must be easily readable by the players at the toe line, but does not have to fit these dimensions.
13. Each Sponsoring Establishment shall provide a bulletin board or wall area for the exclusive posting of dart news and information. This board or area must be large enough to post three 11" x 17" notices without their overlapping.
14. Any obstacle, which may impede the flight of a dart (i.e. air flow, overhangs, etc.), shall be reduced to a reasonable level or eliminated.

* see diagram A for playing area and dartboard set up.**

ENVIRONMENT - It is the Sponsoring Establishment owner's and home team captain's responsibility to see that a normal environment is maintained during league play. **Excessive noise, loud music or loud machines near the dart area, and extremely loud and boisterous behavior should be avoided.** Repeated offenses of this nature may result in the Sponsoring Establishment being suspended from the RMDA.

On league nights the dart area and match board must be cleared and made available for warm-up a **minimum of 30 minutes prior** to match start time.

1. It is the Sponsoring Establishment/Home Team Captains responsibility to ensure that score keeping supplies are available at match time and during warm-up.

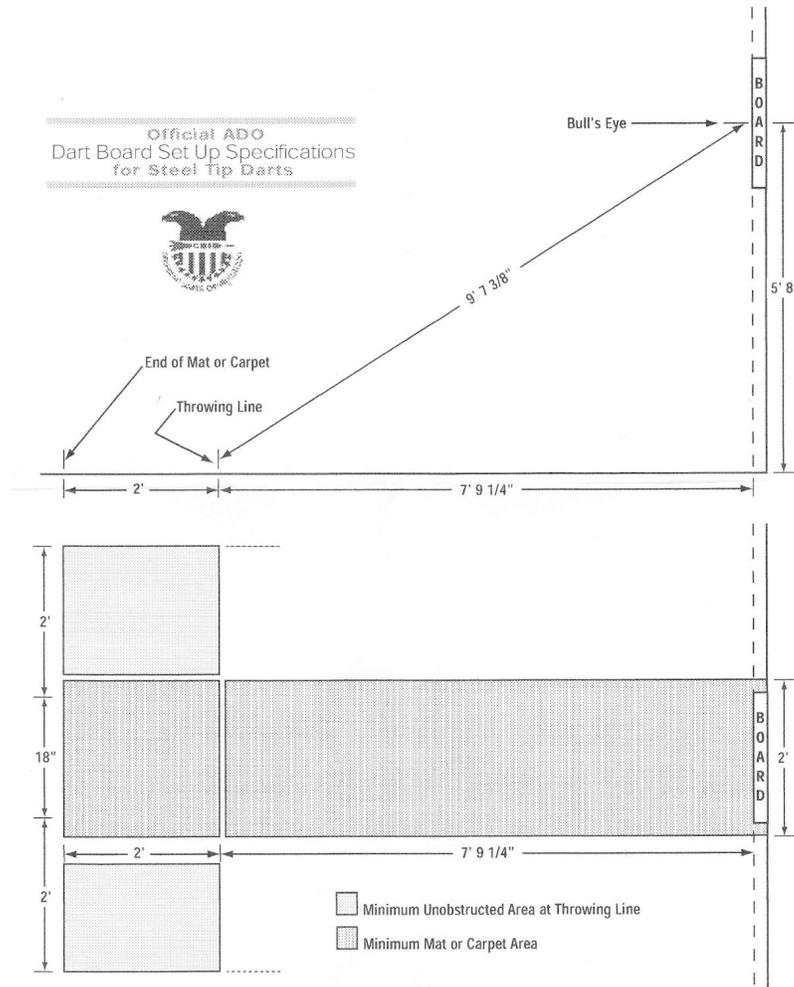


Diagram A

6.2. SANCTIONING/CERTIFICATION

The RMDA, through a sanctioning program, seeks to standardize playing conditions at those Sponsoring Establishments who wish to host league play and or local tournaments. R.M.D.A sanctioning assures that playing conditions at league matches and tournaments will be of a consistent quality.

6.3 SPONSORING ESTABLISHMENTS RIGHTS REGARDING PLAYERS AS PATRONS

The RMDA recognizes the right of a sponsoring establishment owner or manager to restrict entry of any member that is considered undesirable to their establishment. The RMDA will not reschedule Matches or authorize the rescheduling of a Match because a member of a team has been denied entry into a particular establishment. This also applies to the Playoffs.

7. DISCIPLINARY ACTIONS

1. The appropriate Commissioner(s) will gather all facts pertaining to the grievance including statements from all parties involved. The Board will then review the results for their validity and recommend an appropriate course of action at a special meeting.
 - a. A simple majority of the Board is all that is required for suspension.
 - b. A 2/3 majority of the Board is required for revocation of membership.
 - c. All grievances become part of the official records of the RMDA
2. If the grievance resulted in any type of disciplinary action, it will remain in an active file for the remainder of the season in which it was made and the duration of said disciplinary action. At that time, the Board will review it. If the Member has had no other complaints during that time, the report will be retired to an inactive file.
3. All grievances resulting in disciplinary action may be used for reference for repeat offenders and can be used for the basis of any type of disciplinary action including revocation of RMDA membership.
4. The following is a list of disciplinary actions that may be imposed by the Board of Directors of the RMDA. This list is not all-inclusive; the board may use whatever disciplinary action it deems proper.
 - a. Letter of reprimand.
 - b. Letter of reprimand directing a probationary period.
 - c. Loss of points in overall team standings for the team (or loss of individual T to T points if an incident occurred at a T to T event). Normally a one (1) point deduction for the first Infraction, and a seven (7) point deduction for the second infraction.
 - d. Suspension from all RMDA sponsored events for the period of time deemed appropriate by the RMDA. All suspensions are effective immediately upon verbal and/or written notification of the player and/or captain, regardless of pending appeal.
 - e. Lifetime revocation of RMDA membership.

8. RULES OF THROWING AND SCORING DARTS

8.1. EQUIPMENT

Darts used in league play shall not exceed an overall maximum length of 30.5cm. (12in.), nor weigh more than 50gm per dart. Each dart shall consist of a recognizable point, barrel, and flight.

8.2. THE BOARD SCORING VALUES

The inner narrow band shall score Triple the segment number and the outer narrow band shall score Double the segment number. The outer center ring shall score '25' and be called a Single Bull, and the inner center ring shall score '50' and shall be called the Double Bull.

8.3. TOE LINE AND TOE LINE INFRACTIONS

Any part of the player's body may pass over the toe line so long as it does not touch the floor, walls or ceiling before the dart is released. If a raised toe line is used, no part of the foot or shoe may be on top of the toe line or in any way cross the imaginary line created by, and extending outward from, the thrower's (back) side of the elevated toe line. In the event the toe line is a tape or similar 'flush' marking, the minimum throwing distance shall be measured from the edge (front) of the tape closest to the dart board. The front of the tape shall create the extended imaginary line that may not be crossed by any part of the foot or shoe while throwing.

Should a player have any portion of his feet or shoes on the top of the raised toe line or over the front edge of a flush tape toe line during a throw, all darts so thrown shall be considered part of his throw, but any score made by said darts shall be invalid and not counted. One warning by the opposing team shall be considered sufficient before invoking this rule.

8.4. THE TURN

A turn shall be three darts thrown in succession. After the third dart is thrown, the turn shall be scored prior to the darts' removal from the board.

8.5. DARTS THROWN OUT OF TURN

If a player throws any darts on the match board when it is the turn of the opposing team, the darts thrown shall not be scored and the scheduled opposing team member shall take his proper turn. If a player throws any darts at the match board when it his team's turn to throw, *but it is the turn of one of his teammates, not his in particular*, the darts thrown shall not be scored AND the turn shall be deemed to have been taken by the team member whose actual turn it was to play.

NOTE: The order that doubles partner's play must remain the same during a leg, but may be changed between legs during a doubles match. In the 1001 playoff tiebreaker, the order must be as written for all legs played.

While playing a match no player may throw darts on any other dartboard than the match dartboard. If a player practices on another dartboard during a match their next turn will be forfeited.

8.6. REQUIREMENTS FOR A DART TO COUNT

For a dart to score, it must remain in the board 5 seconds after the 3rd or final dart has been thrown by that player. The tip of the dart point must be touching the bristle portion of the board, in order for that dart to be counted as score.

No dart may be touched by the thrower, another player, scorer, or spectator, prior to the decision of the scorer. Should this occur, that throw shall be deemed to have been completed, regardless of any darts remaining to be thrown.

A darts score shall be determined from the side of the wire at which the point of the dart enters the board. Should a dart lodge directly between the connecting wires on the dartboard, making it impossible to determine on which side of the wire the dart resides, the score shall always be the higher value of the two segments in question. This includes the outside double ring for the game shot.

9. RULES OF THE GAMES PLAYED

9.1. RULES OF THE CORK (BULL)

All legs are begun by "throwing the cork". First option of the match will be determined by a coin flip.

The dart must remain in the board in order to count. Additional throws may be made, (only when “throwing the cork”) until such time as the player’s dart remains in the board. Should the second player dislodge the dart of the first player, or a dart fall prior to the decision, both players shall cork again with the second thrower now throwing first.

Re-throws shall be called if there is any doubt which dart is closest to the cork or if both darts are anywhere in the center (double) bull or both darts are anywhere in the outer (single) bull. **Both darts must be pulled** from the board prior to the re-throw.

The second thrower, if they wish, may acknowledge the first dart as a single or double bull and ask for that dart to be removed from the board **completely**, prior to his throw.

DARTS MUST NOT BE TOUCHED by any person prior to the decision. Closeness to the cork should be measured from the points where the darts enter the board without regard to the angle of entry.

The cork shooter need not be the one who throws first in any one leg.

9.2. THE GAMES PLAYED

ADO (American Dart Organization – The U.S. governing body in steel-tip darts) Cricket

Game played in all divisions. Opponents alternate turns attempting to “close” certain numbers (20, 19, 18, 17, 16, 15, Bull) and to achieve the highest point score. To close a number, the player/team must score three of that number. Once a player/team scores three of a number, it is ‘owned’ by that player/team and additional hits on that number count cumulatively as points for that player/team. Once both players/teams have scored three of a number, it is ‘closed’, and no further scoring can be accomplished on that number by either player/team. The player/team that closes all numbers first and has the same amount or more points than the opponent shall be declared the winner.

301 Double In/Double Out

Game played in singles segment only (3rd leg in “A, AA, and Masters” Division, optional 4th and/or 5th leg in “A, AA, and “Masters” Division). Each player starts the game with 301 points. The player must hit a double to begin his scoring (“Double In”). Once a double is hit, the point values of that double and all ensuing darts are subtracted from the player’s point total (if the double is hit on the second dart, it and the third dart count only; if the double is hit on the third dart, only the double counts). Players alternate turns until one player wins the game by reaching exactly zero points by hitting a double (“Double Out” - i.e. if a player requires 47 points, and hits a single-15, then a double-16, he wins the game. NOTE: All three darts are not required to be thrown, the game ends when the winning double is hit). If a player busts (scores more than the required number to reach zero), his point total returns to where it was before he began that turn.

501 Straight In/Double Out

Game played in doubles and singles segments in “B” Division, and singles segments only in all other divisions. Each player or doubles team starts the game with 501 points. Opponents alternate turns until a player or doubles team member reaches exactly zero by hitting a double. (NOTE: All three darts are not required to be thrown, the game ends when the winning double is hit). If a player busts (scores more than the required number to reach zero), his point total returns to where it was before he began that turn.

701 Straight In/Double Out

Game played in doubles segment as mandatory 1st leg and optional 4th and/or 5th leg in “AA” Division and “Masters” Division. Each doubles team starts the game with 701 points, and play proceeds as designated in 501.

10. MATCH FORMAT

10.1 Teams

1. Teams may have a minimum of 2, maximum of 3 members.
2. Each match will have a total of 8 points. There will be 2 doubles sets followed by 4 singles sets. Doubles segments will be worth 2 points each and singles segments will be worth 1 point each.
3. Quality points will not be tracked, but maximums (171+ in 501 and 9 hits in cricket) will still be awarded pins).
4. Start time for all matches will be 7:00 pm, and every effort should be maintained to finish matches by 10:00 pm.
5. All legs should be corked to determine who throws first. First option in each set will be determined by coin toss or player choice. It will be the loser of the previous legs choice whether to see or show on the cork on the remaining legs.
6. Singles sets will be limited to 2 players on each team. With each singles player playing 2 sets against the opposing teams 2 singles players.
 - a. Singles players will be numbered 1 and 2 for each team.
 - b. 1st set will be 1vs1, 2nd set 2vs2, 3rd set 1vs2, 4th set 2vs1
7. Membership dues for the fall season of 2020 will be \$25 per player.

10.2 B Format

1. 1 Set of Doubles 501 (best of 3)
2. 1 Set of Doubles Cricket (best of 3)
3. 4 Sets of Singles (best of 3)
 - a. 1st Game 501
 - b. 2nd Game Cricket
 - c. 3rd Game (if necessary) Winner of the Cork calls between 501 and Cricket

10.3 A, AA, And Masters Format

1. 1 Set of Doubles 701 (best of 5)
2. 1 Set of Doubles Cricket (best of 5)
3. 4 Sets of Singles (best of 5)
 - a. 1st Game 501
 - b. 2nd Game Cricket
 - c. 3rd Game 301
 - d. 4th and 5th games (if necessary) are Cork Calls.

10.4 Playoff Format

1. Format will remain the same for playoffs.
2. If tied at 4:4 at the end of play, there will be a tie breaker set of doubles.
 - a. The tie-breaker set will be best of 5 for all leagues.
 - b. Games available will be 501 or Cricket for B league, and 701 or Cricket for A, AA, and Masters
 - c. Each leg's game will be chosen by the winner of the cork. The first option will be determined by a coin flip, following options will be at the choice of the previous legs loser.

11. ETIQUETTE, CONDUCT, GRIEVANCES AND DISCIPLINE

11.1. CONDUCT

1. Any Member who, by their actions, brings discredit upon the RMDA or a Sponsoring establishment may be subject to sanctions against him/her. These sanctions may include reprimand, probation, forfeiture of points in league standings, suspension or revocation of membership.
2. Any RMDA Member or Sponsoring Establishment may file a grievance against another Member(s) in accordance with conduct violations.
3. The following is a list of infractions that come under the heading of CONDUCT. This list is not all-inclusive and any infraction that falls under conduct may be acted upon by the Board in a manner deemed necessary, including penalties described above.
 - a. Non-compliance with state and/or federal laws while in a Sponsoring Establishment or any conduct that places a person or Sponsoring Establishment in jeopardy.
 - b. Throwing of darts in anger or in a manner not intended for play shall result in suspension from all RMDA sponsored events for a period of time deemed appropriate for the severity of the infraction. Extreme cases may result in lifetime revocation of the perpetrators RMDA membership. Any suspension will be followed by a 3-year probationary period during which any violation of rule 15.1 may result in lifetime revocation of membership.
 - c. Any conduct that causes destruction of personal property whether of an individual or a Sponsoring Establishment.
 - d. Any actions conducted with the sole purpose of distracting or interrupting a player or team during a match.
 - e. Any action that, when continued, causes a player or team to be distracted or interrupted, especially after a player or team requests such action(s) to cease.
 - f. Knowingly misrepresenting a player as someone else for a match.
 - g. Any attempt to cheat during a match, i.e. attempting to learn an opponent's lineup before both sides of the score sheet are filled out, altering score sheets without the initialed approval of the opposing captain, reporting results in an erroneous manner, falsely reporting QPs.
 - h. Non-payment of obligations: RMDA membership, T to T fees, entry fees. If a check is rendered for payment and is returned for "insufficient funds" or "account closed", this is to be considered non-payment.
 - i. **A return check fee will be charged on all returned checks.** Funds to cover returned checks and return check fees must be received in the form of a money order or cash within one week of notification from the league of a returned check.
 - i. Theft of RMDA property.
 - j. Any flagrant rule violation of the RMDA By-Laws, Rules and Regulations.
 - k. Betting on the outcome of any RMDA league match is expressly prohibited by participants in league play.

1. Any altercation at an RMDA event - prior to, during, or following - that includes fighting (physical contact in an intended harmful manner) between, or instigated by, RMDA Members shall result in the suspension of one or more participants from all RMDA sponsored events for a period of time deemed appropriate for the severity of the infraction. Verbally provoking and/or instigating such an altercation is also a punishable conduct violation, regardless of the instigator's participation (or lack thereof) in the physical portion of the altercation. Extreme cases may result in lifetime revocation of the perpetrators RMDA membership. Any suspension will be followed by a 3-year probationary period during which any violation of rule 15.1 may result in lifetime revocation of membership. Start of the match is determined by the designated start time of each division. End of the match time is determined when each captain has signed the score sheet.
4. Any action conducted by a Board Member that clearly represents a conflict of interest with the RMDA cannot be condoned.
 - a. A conflict of Interest is defined as any action conducted for the purpose of personal benefit at the expense or detriment of the RMDA or causing a loss of revenue for the RMDA
 - b. If the conflict continues, the Board of Directors not involved will have the power to act, including the removal of that Member from the Board.
 - c. The R.M.D.A may not compete with a person whose main livelihood is the sale of darts or dart supplies. This does not preclude the RMDA from obtaining the best buy.
5. Any disciplinary notices received from other dart associations that pertain to any RMDA Member will be kept on file and may be used against the individual.

11.2. CELL PHONES

1. Cell Phones should not be worn on the belt or answered while at the scoreboard scoring a match.
2. Cell Phone ringers shall be turned off or silenced during league play.

11.3. HOW TO FILE A GRIEVANCE

A grievance must be presented to the RMDA in the following manner in order for any action to be taken. An email of the complaint outlining the details of the Incident must be sent to bod@rmda.org within 24 hours of the incident. Every effort will be made to have the issue resolved before the affected team plays their next match.

11.4. PROTEST PROCEDURE

1. Any paid in full RMDA Member may file a protest.
2. Protests must be initiated by telephone notification to the appropriate Commissioner(s) within 24 hours. If the Commissioner(s) cannot be reached, the Board Advisor is the only person who can render an immediate decision if necessary. If neither can be reached, any other board Member may be notified to start the protest procedure, but they generally do not make immediate decisions and will only pass on the protest to the appropriate Commissioner(s) to handle.
3. Details must be submitted by email to bod@rmda.org within 24 hours of the alleged infraction or the protest will be considered invalid. NOTE: Protests should be avoided if at all possible. Failure to contact your Commissioner(s) or

a Board Member as outlined above will invalidate the protest. When a protest cannot be avoided, most situations allow for your team to continue the game.

4. League Commissioners can, in most cases, render a decision regarding protests. Should a Commissioner defer to a Board decision on an incident, the Board MUST be consulted on any other decisions pertaining to the original incident. If time is a factor and the Board has been involved, a telephone poll of ALL BOARD MEMBERS is allowable.
5. Final appeals of Board decisions will be decided by a meeting of neutral Captains in accordance with the appeal procedures set forth in paragraph 15.5

11.5. APPEALING A DECISION BY THE BOARD

1. Board decisions, except regarding movement, may be appealed by the Member determined by the board to be affected by the ruling to an Appeals Committee comprised of at least five (5) neutral captains selected by an Executive Board Member. Such appeals must be sent via email to bod@rmda.org than 24 hours after notification of the Board's ruling. An Executive Board Member shall arrange for a location for such a meeting and notice shall be sent to the neutral captains within three (3) days of receipt of the appeal. The meeting must take place within ten (5) days of receipt of appeal. This meeting will be a closed meeting; only the Division Commissioners, an Executive Board member and the affected parties can attend.

Once an issue has been sent to an Appeal Committee, and the committee has reached a decision, no further appeals of the same issue will be possible. Options available to the Appeals Committee are as follows:

- a. Uphold the decision of the Board.
 - b. Recommend a new decision regarding disciplinary action. If the new decision is not approved by a majority of the Board, the previous decision is overturned and no further action is necessary.
2. All Board decisions may be appealed by any RMDA Member impacted by the Board decision. The Appeal Committee will consist of five (5) neutral captains selected by an Executive Board Member. Appeals must be sent to bod@rmda.org within 24 of notification of the board's ruling. An Executive Board Member shall arrange for a location for the Appeal Meeting and notice will be sent to the member making the appeal and the neutral captains within three (3) days of receipt of the appeal. The meeting must take place within ten (10) days of receipt of the appeal. This meeting will be a closed meeting. Only Board Members, neutral captains and the affected parties may attend.

Options available to the Appeal Committee:

- a. Uphold the decision of the Board.
- b. Overturn the decision of the Board and recommend a new solution. If the new decision is approved by a majority of the Board, it takes effect and no further appeal is allowed. If the new solution fails a vote of the Board, the original decision is overturned and not further action is taken.

12. RMDA Regulations regarding social distancing and applicable state regulations.

1. All players are expected to respect and abide by social distancing as per these rules, regardless of sponsoring establishments relaxation thereof.
 - a. Masks are to be worn any time a player is not in a dart throwing area during a match. This includes moving to a restroom, smoking area, etc.

- b. Violation of these rules if a grievance is reported will be considered a conduct violation under rule 11.1.1, and carry a minimum punishment of probation for the remainder of the season.
2. All players acknowledge the inherent risk of being in public places with the current conditions relating to COVID-19, and agree to hold the RMDA and sponsoring establishments free of liability from any implications that may occur.
3. If the season is interrupted for any reason, the season will resume as soon as possible and will continue from where it left off to the completion of playoffs.